Dad *a Dice*

Two to six players · from 3 with an adult · 20 to 40 minutes

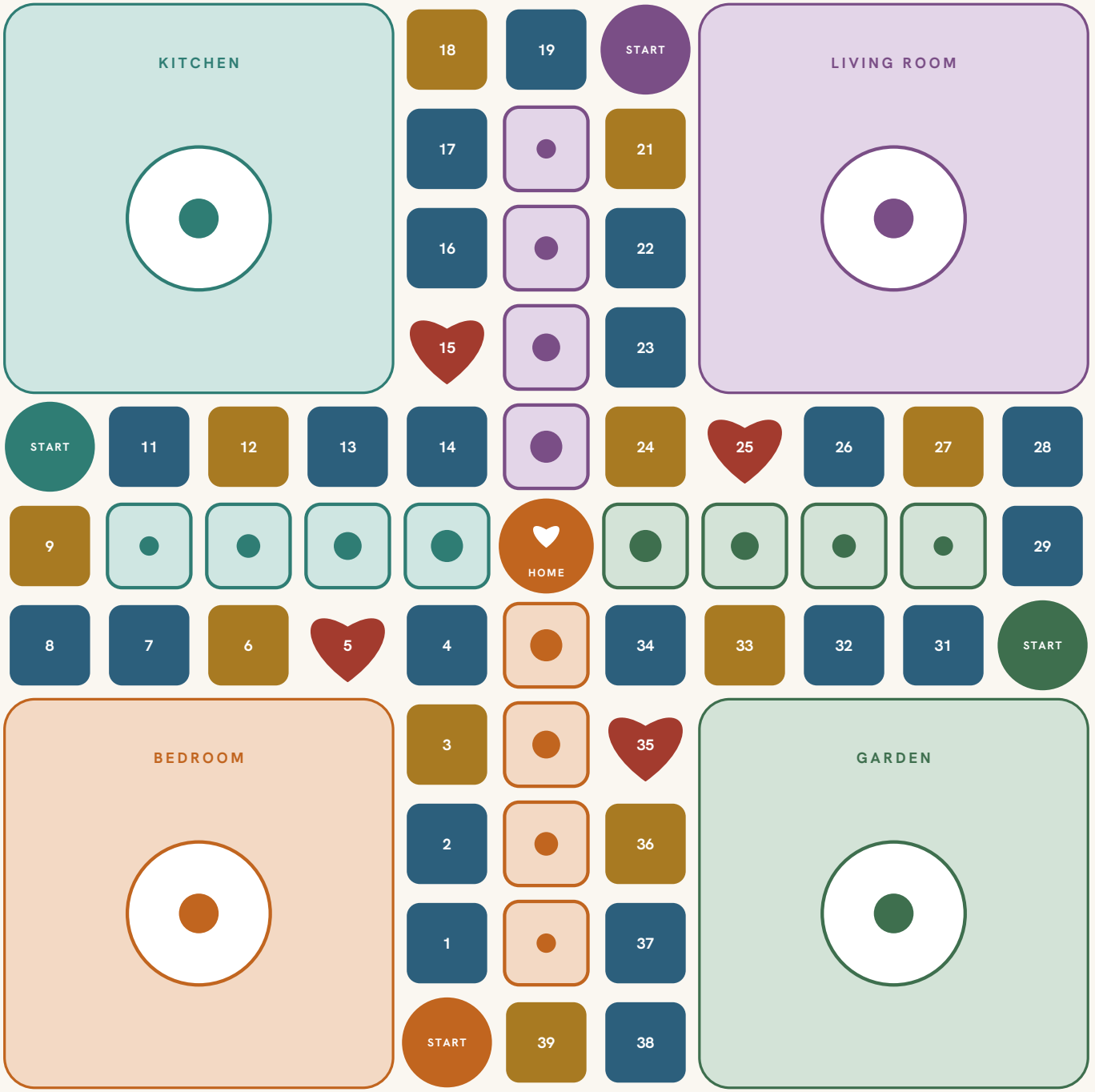
Roll, move, do what the space says.

GAME BOARD · 40 + 16 SPACES

- TASK
- CHALLENGE
- HEART STOP
- START
- path home
- HOME

WHAT YOU NEED

four pieces and one die
60 tasks, 20 challenges, 12 power cards
an hourglass, 90 seconds



Editor: Tina Kostresevic, Las Galletas, Tenerife. Prices without indirect taxes.